

“Rescue at Mustafar”

By Scot Hogan

The ship:

Venator-class Republic Star Destroyer *Legacy*.

Current Mission:

Escort *Palpatine* to *Mustafar* and recover the smoldering *Anakin Skywalker* stump for immediate medical procedures.

Next Mission:

Report back to the *Kuat Drive Yards* and have those pesky republic insignia and colors removed.

The build:

This is the standard 1:2250 scale Revell kit distributed out of Germany in 2005. A framework was built on the inside to support the lighting system, but otherwise it was built “out of the box”.

The lighting kit was scratch-built and includes eight LEDs in the engine housings and four internal LEDs for the fiber-optics. It all operates off of a removable 9v DC power supply.

The main hull was painted in multiple shades of gray using an “Aztec” technique. Once all the shades were applied, the panel lines were scribed with the back of an xacto knife, exposing the original, darker shade of gray. Still pictures from *Revenge of the Sith* for were used as color references rather than the Revell painting guide. Most of the ship was painted by airbrush, with small surface details painted by hand.

The *Mustafar* base is scratch-built. The *Mustafar* planetoid is solid cast resin and has roughly 20 layers of paint, starting with the fluorescent lava-orange. Most of the paint was applied with “Q-Tips” and sponges. The black base is constructed from four thin plywood discs, with inner cavities cut out for the adapter plug, on/off switch and wiring. The support rods are clear acrylic, 2-solid, 1-hollow.

Completed February 2009

Piece ____ of 2